

## **Alcohol and you** **What happened next?**

Age group:	11-16
Duration:	45 minutes – 1 hour
Learning Objectives:	To raise awareness of the dangers of binge drinking. To consider the effect of peer pressure on behaviour. To raise awareness about the short term and long term effects of alcohol. Engage pupils in debate about alcohol and the way it affects them.
N.C. links:	KS3 CIT 2a, b, c, 3a PSHE 2b, f SC1, SC2.2 – Health  KS4 CIT 2a, b, c, 3a PSHE 2e SC1, SC2.2 – Health
Resources:	Internet <a href="http://www.alcoholandyou.org">www.alcoholandyou.org</a> Paper 'Sticky situations' scripts
Set-up:	Have the class visit the <a href="http://www.alcoholandyou.org">www.alcoholandyou.org</a> website individually or in pairs. Allow time for exploration but make sure they visit 'Sticky situations' in the 'Test your knowledge' section. Move the group to work desks after half the lesson.
Introduction:	The lesson considers the consequences of binge drinking and the presence of alcohol at parties. The lesson allows for creative thinking on topical issues for young people. It sets out the facts about how alcohol compromises you physically and mentally, making informed decisions impossible.
	<i>Alcohol is a sensitive issue and teachers should be aware of the possibility that pupils may be from homes where there are alcohol related problems.</i>
Session:	The lesson is split into two halves. During the first half students should have access to the website <a href="http://www.alcoholandyou.org">www.alcoholandyou.org</a> . The website is designed for 11-16 year olds to provide information in an engaging yet educational manner. The students should be encouraged to explore the website at will, but they should all visit and play the game 'Sticky situations' in the 'Test your knowledge' section. The students will be expected to write their own script in the style of and inspired by 'Sticky Situations'.  'Sticky situations' contains four scenarios where the main character has been drinking alcohol. After watching a film of the situation, the participant is asked to guess 'what happened next?' In each case there are three outcomes to choose from. Only one is correct.

The students should be aware that they will be expected to complete the scripts for the two wrong answers for the scenario of their choice. The script must include all of the main characters and suitable dialogue for the target age group (i.e. no swearing/sexual nature). Students should be encouraged to take notes about the situation and the characters involved while visiting the website to help with their scripts.

The second half of the lesson involves the students completing the scripts for the two wrong answers of their chosen scenario.

Plenary: Ask the students what they think the main messages of their chosen story are. What have they learned from the films?

Other opportunities: The lesson could be extended to cover all four possible scenarios. The students could extend their script to have a picture board or perhaps even act it out in groups for the rest of the class/year.

Your notes: